

## MATCH DURATIONS

Mixed Tackle Competitions	Game Times	Female Tackle Competitions	Game Times
U6-U9	4 x 8min	U12	2 x 20min
U10-U12	2 x 20min	U14-U18	2 x 25min
		Open Age Women	2 x 30min
Male Tackle Competitions	Game Times	Blues Tag Competitions	Game Times
U13-U15	2 x 25min	U10-U12	2 x 20min
U16-U23	2 x 30min	U13-Open Age (Incl. Over 35s)	2 x 25min
Open Age (as per International Laws)	2 x 40min **		

\*\* Open Age Match Durations may be set by Local Leagues. Please confirm with your Local Competition By-Laws.

## MERCY RULE

**60** points differential in ALL age groups

GAMES **SHOULD** STOP AT MERCY

Coaches may decide to continue play after MERCY differential is reached, if it is safe to do so, but no further scores will be recorded.

Both Coaches must agree for play to continue.

## DH / FR VESTS

**DH** and **FR** vests must be rotated after each ½ or ¼ (only exception being U12 where rotation is not required)

Players **CANNOT** wear a vest twice in any one game.

**U8s** use **FR** vest ONLY.

## MINIMUM / MAXIMUM NUMBER OF PLAYERS

TACKLE				BLUES TAG			
Age Group	Min. Players on Field	Max. Players on Field	Minimum Game Time	Age Group	Min. Players on Field	Max. Players on Field	Minimum Game Time
6-7	4	6	2 X Quarters	10-12	6	8	1 x Half
8-9	6	8	2 x Quarters	13+	8	11	N/A
10-11	8	11	1 x Half				
12	11	13	1 x Half				
13+	9	13	N/A				

In all competitions, once a team has the minimum number of players available to play, they **MUST** take the field.

\*\* Female Tackle may be played 11 a side (min 9) – please check your Local League for confirmation

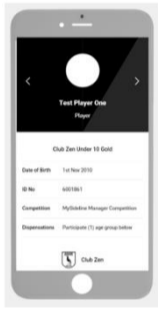
## PLAYERS PLAYING UP

- **CAN'T** wear a vest (in U8-U12)
- **CAN'T** take the field before a correct aged player
- **CAN'T** take a conversion attempt before a correct aged player (Mod games)
- **MUST** have a Playing Up Form completed

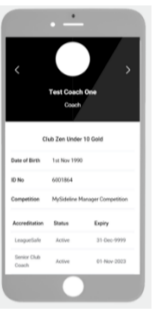
## PLAYER / TEAM STAFF IDENTIFICATION

All players and team staff should present to the Ground Manager no later than 15 minutes prior to kick off and present **MYSIDELINE MANAGER** Identification Cards. All players must have an identification card to be able to play in any match (NO CARD-NO PLAY) and all team staff should be able to show their identification as well as their age appropriate accreditation. Ground Managers should ensure that all team staff accreditations are current and that the minimum **SPORTS TRAINER** requirements have been met prior to kick off.

No person should be allowed inside the ropes without a player card or team staff accreditation.



PLAYER ID



TEAM STAFF ID

## SPORTS TRAINERS – NRL ON-FIELD POLICY

### GROUND MANAGER MUST

- Check minimum requirement for game (as per table below)
- Check Sports Trainers accreditation using MySideline
- Ensure Sports Trainer has signed the Sign on Sheet

**IF THE MINIMUM REQUIREMENTS CANNOT BE MET THEN THE GAME CANNOT START**

AGE	MINIMUM PERSONNEL FOR CONTACT RUGBY LEAGUE	MINIMUM PERSONNEL REQUIRED FOR LEAGUE TAG	MINIMUM ACCREDITATION REQUIRED
U6-U7	1 First Responder for up to 4 matches being played on an International Field	1 First Responder for up to 4 matches being played on an International Field	League First Aid, or NRL Level 1 Sports Trainer, or NRL Level 2 Sports Trainer
U8-U9	1 First Responder for up to 3 matches being played on an International Field	1 First Responder for up to 3 matches being played on an International Field	
U10-U12	1 First Responder for each MATCH	1 First Responder for each MATCH	
U13-U15	1 First Responder for each TEAM		
U16+	1 First Responder for each TEAM	1 First Responder for each TEAM	NRL Level 1 Sports Trainer, or NRL Level 2 Sports Trainer

**Max. 3 Sports Trainers per INTERNATIONAL team**  
**Max. 2 Sports Trainers per MINI/MOD team**

## HIA / CONCUSSION

Any player who is suspected to be suffering from or showing any sign or symptoms of a head injury or concussion must be removed from the field immediately and must not return to play under any circumstances.

**HIA** must be written next to the players name on Sign on Sheet.

Sports Trainer to complete the **HIRRF** Form and give to player.

## UNOFFICIAL TOUCH JUDGE

Should the use of **UNOFFICIAL TOUCH JUDGES** be sanctioned by the local League, **UNOFFICIAL TOUCH JUDGES** should be informed that their only responsibility is to put their flag up and indicate the point where:

*The ball or a player crosses the sideline or, for a successful conversion.*

(Minimum age requirement is 14 years)

## SIGN ON SHEETS

At the end of the game the **GROUND MANAGER** should ensure:

- Sign on Sheets have been completed correctly
- All Team Staff / Match Officials have signed the sheets
- Scores match on both home and away sheets
- Any player removed from the field with a **SUSPECTED HEAD INJURY** is noted on the sign on sheet as **HIA**

**NSWRL 'CLUB HUB' RESOURCE CENTRE**



**NSWRL POLICIES & PROCEDURES MANUAL**



**NSWRL ONLINE CODE OF CONDUCT REPORT**



**NRL POLICIES**



**NRL LAWS OF THE GAME**

